



Republic of the Philippines  
**Department of Education**  
Region VII – CENTRAL VISAYAS  
**SCHOOLS DIVISION OF BOHOL**

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**Office of the Schools Division  
Superintendent**



January 19, 2026

Division Memorandum  
No 050 s. 2026

**ARDUINO EDUCATION DAY PHILIPPINES 2026**

To: Education Program Supervisors/ Division Coordinators  
Public Schools District Supervisor/OIC PSDS  
Public and Private Elementary/Secondary School Heads

1. Attached is Regional Memorandum No. 0040, series of 2026, dated January 14, 2025, the content of which is self-explanatory.
2. For further information, interested participants may contact Engr. Jomar P. Cruz, at [jpc@edulearn technologies.com](mailto:jpc@edulearntechnologies.com) or +63 917 593 2314.
3. For the information and guidance of all concerned.

  
**FAY C. LUAREZ, EdD PhD, TM CESO VI**  
Schools Division Superintendent 



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Republic of the Philippines  
**Department of Education**  
REGION VII - CENTRAL VISAYAS



Office of the Regional Director

**REGIONAL MEMORANDUM**

No. **0040**, s. 2026

14 JAN 2026

**ARDUINO EDUCATION DAY PHILIPPINES 2026**

To: Schools Division Superintendents  
Assistant Schools Division Superintendents  
All Others Concerned

1. Attached is the communication from Delgum D. Jumalon, President, Edulearn Technologies Inc., inviting learners and their coaches in both public and private schools to participate in the Arduino Education Day Philippines 2026 on March 13-14, 2026 at the IEC Convention Center (IC3), Cebu City, with an optional immersion day on March 15, 2026 at the iTechLab Innovation and Training Center, 1Nito Tower, Cebu City.

2. For confirmation and inquiries about the event, please contact:

**Engr. Jomar P. Cruz**

Director for Research and Development, EduLearn Technologies Inc.  
Email Adress: [jpc@edulearntechnologies.com](mailto:jpc@edulearntechnologies.com)  
Mobile: +63 917 593 2314

3. The participation of the learners and teachers from both public and private schools is subject to the discretion of the Schools Division Superintendent and is subject to compliance with the no-disruption-of-classes policy outlined in DepEd Order No. 9, s. 2005, titled "Instituting Measures to Increase Engaged Time-On-Task." Additionally, participation in the activity must adhere to the no-collection policy as articulated in Section 3 of RA No. 5546, "An Act Prohibiting the Sale of Tickets and/or the Collection of Contributions for Whatever Projects or Purpose from Students and Teachers of Public and Private Schools."

4. For information and dissemination.

**SALUSTIANO T. JIMENEZ JD, EdD, CESO III**  
Director IV  
Regional Director

STJ/FYA/CLMD/MFP/bca



DepEd Tayo Region VII



[region7.deped.gov.ph](http://region7.deped.gov.ph)



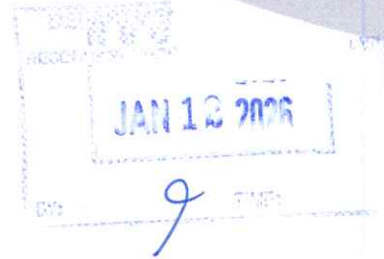
Certificate No. PHP QMS 74 51 01 65

Doña M. Gaisano St., Sudlon, Lahug, Cebu City  
Telephone Number: 639773295904 local 700



January 10, 2026

**Dr. Salustiano Jimenez**  
DepEd Region Office VII  
Regional Director



**Subject: Official Invitation to Join & Compete — Arduino Education Day Philippines 2026**

Dear Dr. Jimenez,

Warm greetings!

We are pleased to invite **ALL Public High School in Region 7** to participate in the **1st-ever Arduino Education Day Philippines 2026** — “Empowering Innovation Skills: AI and Beyond”, happening on **March 13–14, 2026** at the **IEC Convention Center (IC3), Cebu City**, with an optional immersion day on **March 15, 2026** at the **iTechLab Innovation and Training Center, 1Nito Tower, Cebu City**.

This landmark event is expected to gather around **2,000 participants** from the **Philippines and other Asian countries**—school leaders, educators, student innovators, universities, industry partners, government agencies, and tech communities. Together, we will explore **Arduino, Robotics, AI, AIoT, and STEAM education** as powerful drivers of the **industry of the future**.

### **A Regional Venue for Asian Collaboration & AI-Driven Futures**

Arduino Education Day Philippines 2026 is co-created by **EduLearn Technologies Inc.** and **Imagineering Education Co., Ltd.**, the **official partner of Arduino, Italy**. It is designed to:

- Promote **electronics, programming, and creative problem-solving** using Arduino;
- Help students build **real-world solutions** for real-world challenges;
- Serve as a **regional venue of collaboration** among schools, educators, and industry partners across Asia;
- Position the **Philippines as a key hub for Arduino and STEAM education** in the region;
- Align schools with the **adaptability and demands of AI and future industries—starting now, not later**.

Leaders and experts from **Italy, Thailand, ASEAN, and the Philippines** will share strategies on **AI, Robotics, digital transformation, and future-ready skills**, ensuring that participants gain both a global perspective and local relevance.

## High-Impact National Competitions – Designed for AI & Future Industries

Your students can choose to compete in any of the following **carefully structured competition categories**, all aligned with **ISTE Standards** and real-world industry skills:

### 1. Arduino Starter

- **Participants:** Grade 7–11 (3 students + 1 coach)
- **Theme:** *Earth and Space Science*
- **Platform:** Arduino R4, sensors, motors, input/output devices
- Ideal for schools starting with Arduino and scientific inquiry.

### 2. Arduino Explorer

- **Participants:** Grade 7–11 (3 students + 1 coach)
- **Theme:** *AIoT Future Home*
- **Platform:** Arduino R4 + AIoT applications
- Students design smart, connected home solutions—highly relevant to current and future smart-living industries.

### 3. Sumobot

- **Participants:** Grade 6–11 (2 students + 1 coach)
- **Theme:** *Autonomous Robot*
- **Platform:** Any robotic platform within specified weight and size limits
- A thrilling event that combines robotics mechanics, strategy, and programming.

### 4. Innovative Explorer

- **Participants:** Grade 6–11 (2 students + 1 coach)
- **Theme:** *Smart Links*
- **Platform:** Open robotics platform with defined constraints
- Students design solution prototypes that connect systems, services, or communities.

### 5. ICT Hackathon

- **Participants:** Grade 6–11 (2 students + 1 coach)
- **Theme:** *Digital STEAM Innovation*
- **Platform:** Scratch with AI/ML integration, game-based or interactive learning
- Ideal for strong ICT/programming teams focusing on digital creativity and AI.

Each category requires teams to **design, build, test, and present** functioning solutions—training them to think and work like true **engineers, innovators, and problem-solvers** in an AI-driven world.

## Beyond Competition – Plenary, Workshops, Expo & Certification

### 1. Global & National Plenary Sessions (Narra Hall)

- **Keynote: “Empowering Skills, Inventing Solutions: The Future of Arduino, AI & Edge Computing.”**  
Featuring leaders from **Arduino** and global partners, showing how AI and edge computing are transforming learning and industry.
- **Keynote: Digital Economy Leadership for Education (DEPA Thailand)**  
How national digital strategies and public–private partnerships are used to scale **Robotics, AI, and IoT** in schools.
- **High-Level Panel – “Building a Future-Ready Education Ecosystem.”**  
With distinguished leaders from global technology firms, education ministries, regional innovation hubs, and ASEAN higher education networks, tackling curriculum alignment, regional collaboration, and makerspace strategies.

- **Cultural Presentation**

Cebu's heritage, faith, and culture showcased as a beautiful backdrop to global innovation—reminding students that **technology and identity can grow together**.

## 2. Hands-On Workshops & Gold Sponsor Labs

- Special **3-hour workshops** for deeper, guided builds using partner technologies. Practical sessions on **Arduino R4, Arduino Q, AIoT, Scratch/Python, 3D Printing Prototype and project-based integration**;

## 3. Exhibit & Innovation Expo

- A curated expo area featuring **technology and education partners** showcasing robotics kits, AI platforms, lab infrastructure, AR/VR solutions, STEAM tools, and more.
- An ideal space for **school decision-makers** who are planning future labs, makerspaces, or curriculum upgrades.
- Includes a dedicated **University Showcase Zone**, where universities present their **best-in-class AI, Robotics, and technology programs**, actively engaging with students through demos and consultations—an excellent opportunity for institutions to **attract prospective enrollees** and for students to explore their **future college pathways**.
- An **Industry Tools & Makers Zone** featuring **professional tool and equipment suppliers** (e.g., power tools, precision instruments, and mechanical gadgets) that can equip schools with the **essential hardware for makerspaces, infrastructure builds, and project-based outputs**.

## 4. Arduino Certification Track

- Sessions outlining **beginner and advanced Arduino certification pathways** for both teachers and students;
- Helps your school develop a **pipeline of certified talent** aligned with global standards.

## 5. Optional Post-Event Immersion – March 14-15, 2026 (iTechLab, 1Nito Tower)

- **Morning:** Arduino Beginner Workshop – Certification Track
- **Afternoon:** Arduino Advanced Workshop – Certification Track
- Ideal for turning participation into **deep, lasting capability-building** for your core champions.

## Registration Packages & Rates

To support different needs and budgets, we offer flexible **registration packages** (rates in **USD**; Philippine peso equivalents may be provided upon request):

- **Package A – Registration Only (2,500Php.)**
  - Access to **Arduino Education Day Philippines 2026** (March 13–14)
  - Plenary sessions, competition viewing, expo access
  - Event kit & participation certificate
- **Package B – Standard Event & Accommodation (30,000Php.)**
  - All inclusions of Package A
  - **2 Nights, 3 Days Hotel accommodation** for the main event dates
  - All meals included (2 Breakfast, 3 Dinner, 2 Lunch)

- PLUS access to designated **hands-on workshops** and training
- **Package C – Full Cebu Experience with Oslob Tour (35,000Php.)**
  - All inclusions of the Package
  - PLUS a **special Cebu experience**, including **Oslob tour** and indicated side trips in the official itinerary.

### **1 Day Arduino Workshop & Certification (March 14 or 15, 2026 – Add-On)**

- The **immersion at iTechLab**  
(Beginner & Advanced Workshops)

Workshop Fee: **Training access to the workshop is free**, but participants who wish to receive an official **certificate** will be charged **750Php**, which covers;

- Full-day access to the **Beginner (AM)** and **Advanced (PM)** Arduino Certification workshops
- Use of laboratory facilities, tools, and training equipment
- Workshop handouts/training materials
- Certificates of participation/completion
- Packed lunch during the workshop day

### **Early-Bird Discount:**

- A **5,000Php discount applies to Packages B and C** if registration and payment are completed **on or before January 30, 2026**.

### **Competition Registration Link and Coaches Portal:**



<https://competition.edulearntechnologies.com>

### **Payment & Deposit Details**

Registration fees and selected packages may be settled via **bank deposit or online transfer** to:

**Bank:** Metropolitan Bank & Trust Company (Metrobank)

**Account Name:** EDULEARN TECHNOLOGIES INC.

**Account Number:** 351-351-00219-7

**Account Type:** Current

**SWIFT/BIC Code:** MBTCPHMM

Please indicate **“Arduino Education Day PH 2026 – [Name of School]”** in the **deposit/transfer reference** so we can easily identify your payment.

After completing the payment, kindly **email a clear copy or screenshot of the proof of payment** (deposit slip/online transfer confirmation) to:

**Email for Proof of Payment:**  
jcp@edulearntechnologies.com

with the subject line:

**“Proof of Payment – Arduino Education Day PH 2026 – [Name of School]”**

For confirmation and inquiries, please contact:

**ENGR. JOMAR P. CRUZ**

Director for Research and Development, EduLearn Technologies Inc.

Email: [jpc@edulearntechnologies.com](mailto:jpc@edulearntechnologies.com) | Mobile/WhatsApp: +63 917 5932314

In a world where **AI and automation are reshaping every profession and industry**, this is your school’s opportunity to show your learners that **they belong in the arena of innovation**—that their **ideas, code, and creations** are meant for a stage that is **national, regional, and global**.

We will be honored to see you and your students stand proudly as **pioneers** in the **1st-ever Arduino Education Day Philippines 2026**.

Respectfully yours,



**DELGUM D. JUMALON**

President

**EduLearn Technologies Inc.**

in partnership with **iTechnologent Inc. (iTech)**

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